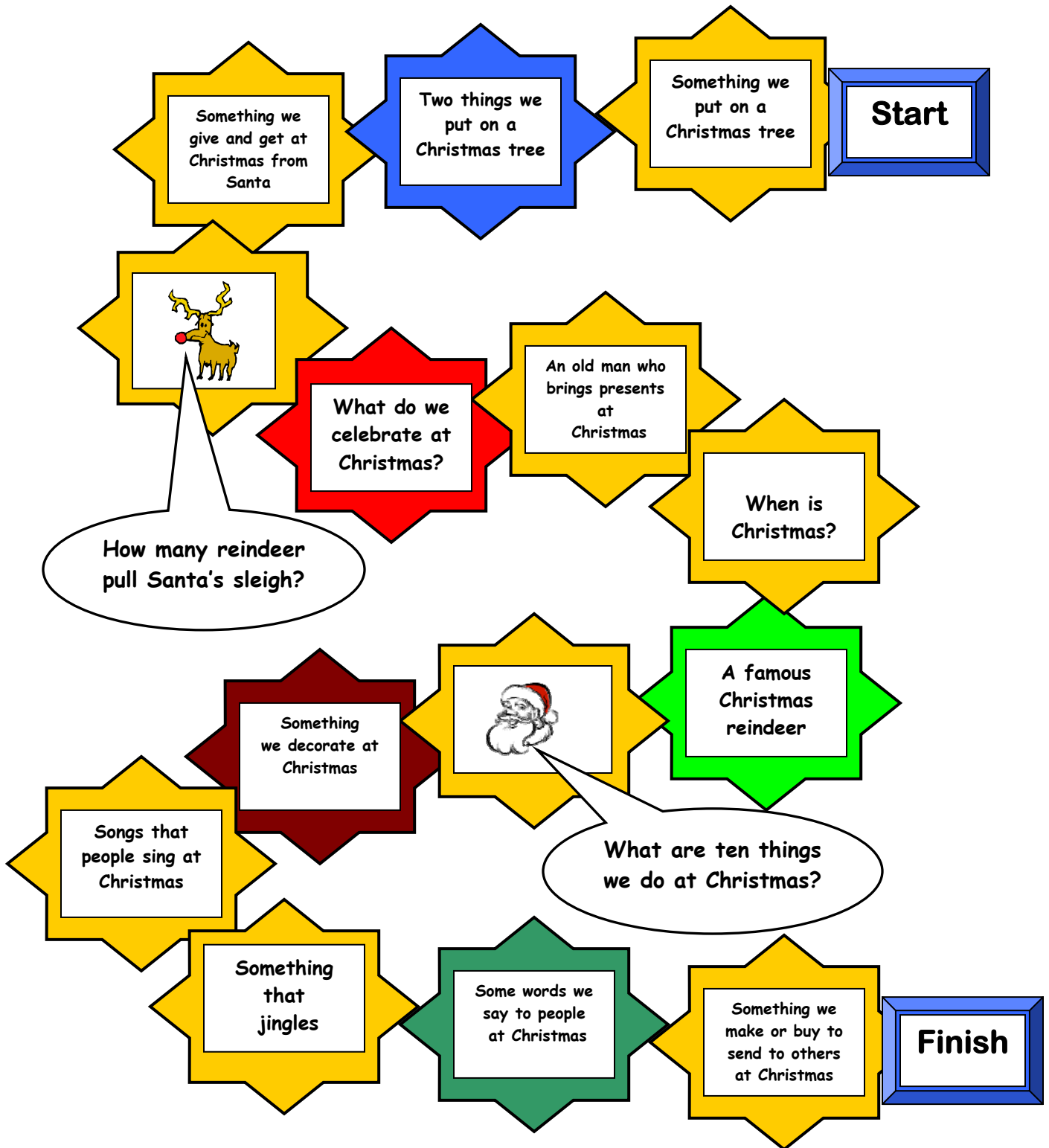


# Tell me something about Christmas



## Lesson plan and game rules.

Level: Medium-high beginner kids

Language focus: Christmas vocabulary practice

Vocabulary focus: Santa, presents etc.

Requirements: coins, markers

### How to play.

1. Let each group have two students. Give them a coin and two markers of different colours.
2. Students do rocks, paper, scissors, to see who flips the coin first. If the winner chooses say TAILS, the other student is automatically HEADS.
3. The student flips the coin to see the side that shows up. If it's HEADS, the student who chose that moves his marker from **Start** into the first dialogue box and vice-versa.
4. The student uses the prompts in the box to make a full sentence or answer questions.
5. If the other player can't answer the question the student can move to the next dialogue box without flipping a coin- so the other loses a turn to flip.
6. The other student must answer or lose a turn.
7. When a student gets to the reindeer picture, s/he has to do what the reindeer says. If s/he can't do what the croc says, the other player can have a try. If the other player can do it, s/he gains a free turn- s/he then advances into the next dialogue box.
8. When a student gets to Santa Claus, s/he has to do what the santa says. If s/he can't do what Santa says, the other player can have a try. If the other player can do it, s/he gains a free turn- s/he then advances into the next dialogue box.
9. The first player to get to **finish** wins the game.

*Designed by Futonge*

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